Building a Face Recognition Technique for Encryption by MATLAB

Priyanka Kaushik¹, Hitika Kaushik², Harendra Singh³
Department of Electronics & Communication Engineering, MVN University, Palwal, Haryana, India

Abstract— In this paper, a face recognition system is designed; implemented and tested that utilizes a combination of techniques in two phases; face detection and recognition. The face detection is performed on live acquired images without any application field in mind and processes utilized in the system are white balance correction, skin like region segmentation, facial feature extraction and face image extraction on a face candidate. After that face classification method that uses Feed Forward Neural Network is integrated in the system and the system is tested with a database generated in the laboratory, with 6 people. The tested system has acceptable performance to recognize faces within intended limits and also capable of detecting and recognizing multiple faces in live acquired images.

Keywords: — Face recognition system, detection, skin segmentation, facial feature extraction, Feed Forward Neural Network, multiple face detection and recognition, MATLAB

1. Introduction - The identity of an individual is considered as a fundamental approach for authentic purposes. So there are three approaches that are available to prove a person’s identity. Something you have like identity card, something you know like password, something you are—Biometrics. Since the biometrics are difficult to share, steal or forge and cannot be forgotten or lost therefore we have implemented it. In this paper a face recognition system is designed; implemented and tested that utilizes a combination of techniques in two phases; face detection and recognition.

1.1 Biometric System
A biometric system is essentially a pattern-recognition system that involves three aspects: data acquisition and preprocessing, data representation, and decision making. It can thus compare a specific set of physiological or behavioural characteristics extracted from a person with a template/model acquired beforehand, and recognize the individual. After that a digital representation recorded in a database as a description of a physical trait is defined as a template and is obtained by feature extraction algorithms.

1.2 Face recognition systems
Face recognition systems is a combination of face detection and recognition techniques in image analysis and usually applied and preferred for people and security cameras in metropolitan life for crime prevention, video surveillance, person verification, and similar security activities. Face recognition systems are the part of facial image processing applications and it can use biometric information of the humans and are applicable easily instead of fingerprint, iris, signature etc., because these types of biometrics are not much suitable for non-collaborative people.

Basic steps involves in face recognition system are acquiring images to computer from camera and computational medium is the first step in face recognition system after that acquire image is converted into digital form and processed by face detection algorithm for extracting each face. After detection of faces, it should be recognized to identify the persons in the face images.
2. Proposed Methodology

2.1 Design of face Recognition system:

For development of face recognition system we use a combination of knowledge-based methods for face detection part and neural network approach for face recognition part. Our face recognition system approach is given in Figure 2.1.

2.1.1 Input Part: Input part is prerequisite for face recognition system. Image acquisition operation is performed in this part. Live captured images are converted to digital data for performing image-processing computations. These captured images are sent to face detection algorithm.

2.1.2 Face Detection Part: Face detection system, Performs locating and extracting the face image operations for face recognition system as shown in figure 2.2.

```
- r>95
- g>40
- b>20
- max(r,g,b)-min(r,g,b)>15
- |r-g|>15
- r>g
```

“r”, “g”, and “b” parameters are red, green and blue channel values of pixel. If these seven conditions are satisfied, then pixel is said to be skin color and binary image is created from satisfied pixels. To avoid the white balance problem for non-skin objects due to change in lighting conditions a white balance algorithm is implemented that makes image hotter if image is cold (blue), and makes colder if image is hot (Red or orange).

- Calculate average value of red channel (Rav), green channel (Gav), and blue channel (Bav).
- Calculate average gray
  \[ \text{Grayav} = \frac{(Rav + Gav + Bav)}{3}. \]
- Then, \( KR = \frac{\text{Grayav}}{Rav} \), \( KG = \frac{\text{Grayav}}{Gav} \), and \( KB = \frac{\text{Grayav}}{Bav}. \)
- Generate new image (New I) from original image (OrjI) by
  \[ \text{New(R)} = KR \times \text{Orj(R)}, \]
  \[ \text{New(G)} = KG \times \text{Orj(G)}, \]
  \[ \text{New(B)} = KB \times \text{Orj(B)}. \]

In lighting conditions, if the image is not balanced then some part of the wall will be taken as skin color. So, To get rid of unwanted skin color a logical “AND operation” is applied on both segmented original image and white balance corrected that will eliminate change of color value due to change of lighting condition.

RGB color space is used to describe skin like color [12], and also other color spaces are examined for skin like color, i.e. HSV & YCbCr [54], HSV [55], and RGB & YCbCr & HSV [56]. However, best results give RGB color space skin segmentation.
Instead of Laplacian of Gaussian (LoG) Filter, binary thresholding is applied and Result of filtering operations on face candidate is given in Figure 2.5.

Figure 2.4 Results of Segmentation on Uncorrected (Left) and Corrected Image (Right)

Criteria checking are applied on each label to determine left and right eyes. Criteria are listed below:

1. Width denotes width of face candidate image and height denotes height of face candidate image.
2. $y$ position of left/right eye should be less than 0.5*height.
3. $x$ position of right eye should be in region of 0.125*width to 0.405*width.
4. $x$ position of left eye should be in region of 0.585*width to 0.875*width.
5. Area should be greater than 100 pixels square.
6. Bounding Box ratio of label should be in the region of 1.2 to 4.

Property vector is created by using the distances:
- Label number of the mouth candidate
- Absolute difference between left-distance and right-distance (error1)
- Absolute difference between eye-distance and centre-distance (error2)
- Summation of error1 and error2 (error-sum)

If error1 and error2 are smaller than 0.25*eye-distance, then candidate is possibly a mouth. Required facial features are found which are right eye, left eye and mouth. Face image can be extracted which covers two eyes and mouth. Face covering is created with a rectangle in which corner positions are:
- Right up corner: 0.3*eye-distance up and left from right eye label centroid.
- Left up corner: 0.3*eye-distance up and right from left eye label centroid.
- Right down corner: 0.3*eye-distance from left from right eye label centroid and down from mouth label centroid.
- Left down corner: 0.3*eye-distance from right from left eye label centroid and down from mouth label centroid.

After face cover corner points are calculated, face image can be extracted. Facial feature extraction, covering and face image extraction are given in Figure 2.7.
2.1.3. Face Recognition Part

Modified face image which is obtained in the Face detection system, should to be classified to identify the person in the database. Face recognition part is composed of pre-processing face image, vectorizing image matrix, database generation, and then classification. The classification is achieved by using Feed forward Neural Network (FFNN) [39]. Face recognition part algorithm is given in Figure 2.8.

\[ I = \sum (x_1w_1 + x_2w_2 + \ldots + x_nw_n) \]
\[ y = f(I) \]

Neural Network is a mathematical model that is inspired from biological neural network system. Neural network consists of neurons, weights, inputs and output. A simple neuron model is given in Figure 2.9. Inside neuron, summation (\( \sum \)) and activation function (f) operations are applied. ‘x’ denotes input of neuron, ‘w’ denotes weight of input, ‘I’ denotes output of summation operation, and ‘y’ denotes output of neuron or output of activation function.

Figure 2.7 Facial Feature Extractions (Left) and Face Image (Right)

Figure 2.9 Neuron Model

Figure 2.8 Algorithm of Face Recognition Part

Output value range shows a difference with respect to selected activation function. Common activation functions are threshold, linear and sigmoid functions.

Figure 2.10 Multi layer Network structure

2.1.4 Output Part

This part is final step of face recognition system. Person name is determined with respect to output of face recognition. Output vector of neural network is used to identify person name.

3. Results & Discussion

3.1. System Hardware

System has three main hardware parts. They are computer, frame grabber, and camera. Computer is brain of system, which processes acquired image, analyzes image and determines the person’s name. The computer used in the test is a typical PC with the following specifications:
- Intel Core i5 2.5 GHz
- 4.0 Gb RAM
• On Board Graphic Card

### 3.2. Face Detection

Based on RGB [12], HSV & YCbCr [54], HSV [55], and RGB & YCbCr & HSV [56] color channels skin like segmentation are tested on acquired images and best results are taken from RGB color space. RGB & YCbCr & HSV are not performed well, based on our acquired images. Results of performed skin like segmentation are given in Figure 3.1 to 3.3.

![Figure 3.1 Original Images (Left) & RGB Skin Segmentation (Right)](image1)

![Figure 3.2 Skin Segmentation on Original Image with HS (Left) and CbCr Channel (Right)](image2)

![Figure 3.3 Skin Segmentation on Original Image with HChCr Combinations](image3)

3.3 Due to white balance value of camera unwanted skin like color regions can affect detection and distort face shape. This color problem can be eliminated by white balance correction of acquired image.

![Figure 3.4 an Image without (Left) and With (Right) White Balance Correction](image4)

![Figure 3.5 Skin Segmentation Results on Acquired (Left) & Corrected Image (Right)](image5)

Black-White image to find facial feature:

![Sobel Edge detection (because they are nearly insensitive to light change)](image6)

3.3. Face Recognition: Data base of face images can be generated from 6 people (Priyanka Kaushik, Hitika Kaushik Anshul, Ritu Meenakshi, Sadhna,) with 6 samples image for each person, sample images of 6 people are given in Figure 3.6.
3.4. Face Recognition System: System finally, faces detection and recognition parts are merged to implement face recognition system. System can also handle more than one faces in the acquired image. Code is generated on MATLAB environment. Results are shown below.

Result-1 (For Open Eyes)

Result-2 (For closed eyes)

<table>
<thead>
<tr>
<th>Name</th>
<th>Recognition %</th>
<th>Sunlight</th>
<th>Room Light</th>
<th>Dim Light</th>
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<tr>
<td>Hitika Kaushik</td>
<td>99.822</td>
<td>97.5268</td>
<td>92.3689</td>
<td></td>
</tr>
<tr>
<td>Anshul</td>
<td>99.7632</td>
<td>96.2963</td>
<td>91.0352</td>
<td></td>
</tr>
<tr>
<td>Meenakshi</td>
<td>99.6837</td>
<td>98.6473</td>
<td>95.7291</td>
<td></td>
</tr>
<tr>
<td>Sadha</td>
<td>97.3291</td>
<td>99.4759</td>
<td>96.3211</td>
<td></td>
</tr>
<tr>
<td>Ritu</td>
<td>98.6345</td>
<td>97.3281</td>
<td>95.8431</td>
<td></td>
</tr>
<tr>
<td>Priyanka Kaushik</td>
<td>99.8542</td>
<td>97.3273</td>
<td>92.0731</td>
<td></td>
</tr>
</tbody>
</table>

Table 3.1 Recognition with Variation in Lighting Conditions
4. Conclusion

Face recognition systems are part of facial image processing applications and mostly used for crime prevention, video surveillance, person verification, and similar security activities. Main goal of thesis is to design and implement face recognition system in the Robot Vision Laboratory of the Department of Mechatronics Engineering. The goal is reached by face detection and recognition methods. Knowledge-Based face detection methods are used to find, locate and extract faces in acquired images. Implemented methods are skin color and facial features. Neural network is used for face recognition.

RGB color space is used to specify skin color values, and segmentation decreases searching time of face images. Facial components on face candidates are appeared with implementation of LoG filter. LoG filter shows good performance on extracting facial components under different illumination conditions. FFNN is performed to classify to solve pattern recognition problem since face recognition is a kind of pattern recognition. Classification result is accurate. Classification is also flexible and correct when extracted face image is small oriented, closed eye, and small smiled. Proposed algorithm is capable of detect multiple faces, and performance of system has acceptable good results. Proposed system can be affected by pose, presence or absence of structural components, facial expression, imaging condition, and strong illumination.

In this project, it is clear that the degree close to 1 will indicate that the objects are round. Thus semi circular and half circular objects can be found out by this algorithm for any input image. This algorithm can be used in the Development of an Artificial Intelligent system which will identify the objects according to its shape without prior knowledge or storage. Biomedical Application may be the detection of Tumor (May be circular of Rigid) in any part of body using MRI images or DICOM Images.

5. REFERENCES:


<table>
<thead>
<tr>
<th>Name</th>
<th>Recognition %</th>
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<tr>
<td>Harshit</td>
<td>99.0498</td>
<td></td>
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<td>Hitika</td>
<td>96.7325</td>
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<td>Anshul</td>
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<tr>
<td>Priyanka</td>
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</tr>
<tr>
<td>Meenakshi</td>
<td>97.6050</td>
<td></td>
</tr>
</tbody>
</table>

Table 3.2 Recognition with Closed eye
IEEE International Conference on Information Acquisition, pp.1253-1257, Weihai, Shandong, China.


Acoustics, Speech, and Signal Processing, ICASSP '99, pp.3553 - 3556 vol.6, Arizona, USA.


